

The World of Steam

Mvt. 3: Curious World

Alice's Night Circus
arr. Wells, Vielhaber

1 ♩ = 172

A

The musical score is arranged for the following instruments:

- Bass Guitar/Synth:** Starts with a rest, then enters at measure 9 with a melodic line in the bass clef, marked *mf*.
- Drumset:** Starts with a rest, then enters at measure 9 with a steady eighth-note pattern, marked *mf*.
- Elec. Rack:** Starts with a rest, then enters at measure 9 with a melodic line in the bass clef, marked *p* with a decrescendo hairpin.
- Synth 1:** Starts with a rest, then enters at measure 9 with a melodic line in the treble clef, marked *Piano* and *mf*.
- Synth 2:** Starts with a rest, then enters at measure 9 with a chordal accompaniment in the treble clef, marked *Piano* and *mf*.
- Elec. Mallet:** Starts with a rest, then enters at measure 9 with a melodic line in the treble clef, marked *Vibes* and *mf*.
- Marimba I:** Starts with a rest, then enters at measure 9 with a chordal accompaniment in the treble clef, marked *mf*.
- Marimba II:** Starts with a rest, then enters at measure 9 with a chordal accompaniment in the treble clef, marked *mf*.
- Vibes I:** Starts with a rest, then enters at measure 9 with a melodic line in the treble clef, marked *mf*.
- Vibes II:** Starts with a rest, then enters at measure 9 with a melodic line in the treble clef, marked *mf*.

This musical score page, numbered 18, features a variety of instruments and sections. The notation is as follows:

- B. Guit.:** Bass guitar part in the bottom staff of the first system, starting with a melodic line and a *mf* dynamic marking.
- Dr. Set:** Drum set part in the second staff, showing a consistent rhythmic pattern of eighth notes.
- E. Rack:** Electric rack tom part in the third staff, featuring a *p* dynamic marking and a *Ride* section marked *mf*.
- Synth. I:** Synthesizer I part in the fourth staff, with a *Strings* section starting in the middle of the page.
- Synth. II:** Synthesizer II part in the fifth staff, playing a chordal accompaniment with a *mp* dynamic marking.
- Elec. Mallet:** Electric mallet part in the sixth staff, featuring a *Bells* section in the middle.
- Mar.:** Maracas part in the seventh and eighth staves, playing a steady accompaniment.
- Vibes:** Vibraphone part in the ninth and tenth staves, playing a melodic line with a *mp* dynamic marking.

36

B

This musical score, labeled 'B', is for a 12-measure section. It features the following instruments and parts:

- B. Guit.:** Bass guitar line in the bottom staff, starting with a *p* (piano) dynamic and moving to *f* (forte) by the second measure.
- Dr. Set:** Drum set part in the second staff, showing a complex rhythmic pattern with various drum sounds.
- E. Rack:** Electric rack tom part in the third staff, starting with a *p* dynamic and moving to *f*. It includes a 'Shaken Tambourine' effect.
- Synth. I:** Synthesizer I part in the fourth staff, featuring a melodic line with a *f* dynamic.
- Synth. II:** Synthesizer II part in the fifth staff, consisting of a dense, sustained chordal texture with a *p* dynamic.
- Elec. Mallet:** Electric mallet part in the sixth staff, mirroring the Synth. I line with a *f* dynamic.
- Mar.:** Maracas part in the seventh and eighth staves, providing a rhythmic accompaniment with a *p* dynamic.
- Vibes:** Vibraphone parts in the ninth and tenth staves, mirroring the Synth. I line with a *f* dynamic.

This musical score page, numbered 51, features seven staves of music. The instruments and their parts are as follows:

- B. Guit. (Bass Guitar):** A single staff in the bass clef with a key signature of one flat. It features a melodic line with some sustained notes.
- Dr. Set (Drum Set):** A single staff in the treble clef showing a complex rhythmic pattern with various drum sounds indicated by 'x' marks.
- E. Rack (Electric Rack Drum):** A single staff in the treble clef with a rhythmic pattern similar to the drum set, including dynamic markings *p* and *f*.
- Synth. I (Synthesizer I):** A grand staff (treble and bass clefs) with a melodic line in the treble clef and a bass line in the bass clef. Dynamic markings *p* and *ff* are present.
- Synth. II (Synthesizer II):** A grand staff with a dense, multi-layered texture in the treble clef and a bass line in the bass clef. Dynamic markings *p* and *f* are present.
- Elec. Mallet (Electric Mallet):** A single staff in the treble clef with a melodic line, mirroring the Synth. I part. Dynamic markings *p* and *ff* are present.
- Mar. (Maracas):** Two staves in the treble clef, both playing a consistent rhythmic accompaniment of chords.
- Vibes (Vibraphone):** Two staves in the treble clef, both playing a melodic line similar to the Synth. I and Elec. Mallet parts. Dynamic markings *p* and *ff* are present.

66

C

This musical score page features seven staves of music. The instruments and their parts are as follows:

- B. Guit.:** Bass guitar line in the bottom staff of the first system, featuring a melodic line with dynamics *mf* and *mp*.
- Dr. Set:** Drum set part in the second staff of the first system, showing a rhythmic pattern with dynamics *mf*.
- E. Rack:** Electric rack tom part in the third staff of the first system, including a *Sus. Cym* (Sustained Cymbal) effect with a *p* (piano) dynamic.
- Synth. I:** Two staves for the first synthesizer, with dynamics *mf* and *mp*. A *Synth Bass* section is indicated.
- Synth. II:** Two staves for the second synthesizer, featuring a *B3 Patch* with dynamics *mf* and *mp*.
- Elec. Mallet:** Electric mallet part in the fifth staff of the first system, with dynamics *mf* and *mp*. A *Bells* section is indicated.
- Mar.:** Two maracas parts in the sixth and seventh staves of the first system, with dynamics *mf* and *mp*.
- Vibes:** Two vibraphone parts in the eighth and ninth staves of the first system, with dynamics *mf* and *mp*.

The score continues across the page with various musical notations, including slurs, accents, and dynamic markings.

D

This musical score is for page 85, section D. It features seven staves of music:

- B. Guit. (Bass Guitar):** The top staff, in bass clef with a key signature of two flats. It contains melodic lines with dynamics *mf* and *f*.
- Dr. Set (Drum Set):** The second staff, showing a series of rests, indicating a silent drum part.
- E. Rack (Electric Rack):** The third staff, featuring a low-frequency line with dynamics *p* and *f*.
- Synth. I (Synthesizer I):** The fourth staff, in bass clef, with a key signature of two flats. It contains melodic lines with dynamics *mf* and *f*.
- Synth. II (Synthesizer II):** The fifth staff, in treble clef, with a key signature of two flats. It contains sustained chordal textures with dynamics *mf* and *f*.
- Elec. Mallet (Electric Mallet):** The sixth staff, in treble clef, with a key signature of two flats. It contains a melodic line with dynamics *mf* and *f*.
- Mar. (Maracas):** The seventh staff, in treble clef, with a key signature of two flats. It contains a rhythmic accompaniment with dynamics *mf* and *f*.

The score is written in a key signature of two flats (B-flat and E-flat) and a common time signature. The dynamics range from *p* (piano) to *f* (forte), with *mf* (mezzo-forte) being the most common. The notation includes various musical symbols such as notes, rests, slurs, and dynamic markings.

102

E

This musical score page features seven staves for different instruments. The top staff is for B. Guit., followed by Dr. Set and E. Rack. Below these are Synth. I, Synth. II, Elec. Mallet, and two Vibes staves. The score includes various musical notations such as notes, rests, and dynamic markings. A key signature change to E major is indicated by a box labeled 'E' at the top. The E. Rack staff includes specific performance instructions: 'Choke' and 'Shaken Tambourine'. Dynamic markings include *ff* (fortissimo) and *f* (forte). The Vibes staves have a *ff* marking at the beginning of their section.

F

This musical score page, numbered 118, contains section F. It features seven staves of music for different instruments:

- B. Guit. (Bass Guitar):** Starts with a *fff* dynamic and features a melodic line with accents.
- Dr. Set (Drum Set):** Shows a consistent rhythmic pattern with accents.
- E. Rack (Electronic Rack):** Includes a *p* (piano) section with "Sus. Cym" (Sustained Cymbal) and "Choke" markings, followed by a *fff* section with "BD and Tam" (Bass Drum and Tom) and a *mf* (mezzo-forte) section.
- Synth. I (Synthesizer I):** Features a "Synth bass" line with a *fff* dynamic.
- Synth. II (Synthesizer II):** Includes a "B3 Patch" section with a *fff* dynamic.
- Elec. Mallet (Electronic Mallet):** Plays a melodic line with a *fff* dynamic.
- Mar. (Maracas):** Two staves, each with a *fff* dynamic and a "Choke" marking.
- Vibes (Vibraphone):** Two staves, each with a *fff* dynamic.

G

This musical score page contains seven staves of music for measures 134 through 140. The instruments and their parts are as follows:

- B. Guit. (Bass Guitar):** Starts with a rest in measure 134. In measure 135, it plays a half note chord (G2, B1) marked *fff*. In measure 136, it plays a half note chord (G2, B1, D2) marked *mf*. In measure 137, it plays a half note chord (G2, B1, D2, F2) marked *mf*. In measure 138, it plays a half note chord (G2, B1, D2, F2, A2) marked *mf*. In measure 139, it plays a half note chord (G2, B1, D2, F2, A2, C3) marked *mf*. In measure 140, it plays a half note chord (G2, B1, D2, F2, A2, C3) marked *mf*.
- Dr. Set (Drum Set):** Plays a consistent rhythmic pattern of eighth notes in measure 135, followed by a pattern of eighth notes and quarter notes in measure 136, and a pattern of eighth notes and quarter notes in measure 137. In measure 138, it plays a pattern of eighth notes and quarter notes. In measure 139, it plays a pattern of eighth notes and quarter notes. In measure 140, it plays a pattern of eighth notes and quarter notes.
- E. Rack (Electric Rack):** Plays a consistent rhythmic pattern of eighth notes in measure 135, followed by a pattern of eighth notes and quarter notes in measure 136, and a pattern of eighth notes and quarter notes in measure 137. In measure 138, it plays a pattern of eighth notes and quarter notes. In measure 139, it plays a pattern of eighth notes and quarter notes. In measure 140, it plays a pattern of eighth notes and quarter notes.
- Synth. I (Synthesizer I):** Starts with a rest in measure 134. In measure 135, it plays a half note chord (G2, B1) marked *fff*. In measure 136, it plays a half note chord (G2, B1, D2) marked *mf*. In measure 137, it plays a half note chord (G2, B1, D2, F2) marked *mf*. In measure 138, it plays a half note chord (G2, B1, D2, F2, A2) marked *mf*. In measure 139, it plays a half note chord (G2, B1, D2, F2, A2, C3) marked *mf*. In measure 140, it plays a half note chord (G2, B1, D2, F2, A2, C3) marked *mf*.
- Synth. II (Synthesizer II):** Starts with a rest in measure 134. In measure 135, it plays a half note chord (G2, B1) marked *fff*. In measure 136, it plays a half note chord (G2, B1, D2) marked *mf*. In measure 137, it plays a half note chord (G2, B1, D2, F2) marked *mf*. In measure 138, it plays a half note chord (G2, B1, D2, F2, A2) marked *mf*. In measure 139, it plays a half note chord (G2, B1, D2, F2, A2, C3) marked *mf*. In measure 140, it plays a half note chord (G2, B1, D2, F2, A2, C3) marked *mf*.
- Elec. Mallet (Electric Mallet):** Starts with a rest in measure 134. In measure 135, it plays a half note chord (G2, B1) marked *fff*. In measure 136, it plays a half note chord (G2, B1, D2) marked *mf*. In measure 137, it plays a half note chord (G2, B1, D2, F2) marked *fff*. In measure 138, it plays a half note chord (G2, B1, D2, F2, A2) marked *mp*. In measure 139, it plays a half note chord (G2, B1, D2, F2, A2, C3) marked *fff*. In measure 140, it plays a half note chord (G2, B1, D2, F2, A2, C3) marked *fff*.
- Mar. (Maracas):** Starts with a rest in measure 134. In measure 135, it plays a rhythmic pattern of eighth notes marked *f*. In measure 136, it plays a rhythmic pattern of eighth notes marked *ff*. In measure 137, it plays a rhythmic pattern of eighth notes marked *fff*. In measure 138, it plays a rhythmic pattern of eighth notes marked *mf*. In measure 139, it plays a rhythmic pattern of eighth notes marked *fff*. In measure 140, it plays a rhythmic pattern of eighth notes marked *mp*.
- Vibes (Vibes):** Starts with a rest in measure 134. In measure 135, it plays a half note chord (G2, B1) marked *fff*. In measure 136, it plays a half note chord (G2, B1, D2) marked *mf*. In measure 137, it plays a half note chord (G2, B1, D2, F2) marked *fff*. In measure 138, it plays a half note chord (G2, B1, D2, F2, A2) marked *mp*. In measure 139, it plays a half note chord (G2, B1, D2, F2, A2, C3) marked *fff*. In measure 140, it plays a half note chord (G2, B1, D2, F2, A2, C3) marked *fff*.

The World of Steam

Mvt. 3: Curious World

Alice's Night Circus
arr. Wells, Vielhaber

1 $\text{♩} = 172$ **A**

10 *mf*

20 **7**

mf *p*

B

f

53

68 **C**

mf *mp* *mf*

81

D

mf *f* *mf*

103 **E**

ff

114 **2**

mf

F

Musical staff for section F, bass clef, key signature of one flat. The staff contains a sequence of notes: G2, A2, Bb2, C3, D3, E3, F3, G3, A3, Bb3, C4, D4, E4, F4, G4, A4, Bb4, C5. The notes are marked with accents (>) and dynamic markings: *fff* under the first note, *v* under the 5th, 7th, 9th, 11th, 13th, and 15th notes. A fermata is placed over the final note (C5). A bar line with the number 4 is positioned at the end of the staff.

G

Musical staff for section G, bass clef, key signature of one flat. The staff contains a sequence of notes: G2, A2, Bb2, C3, D3, E3, F3, G3, A3, Bb3, C4, D4, E4, F4, G4, A4, Bb4, C5. The notes are marked with accents (>) and dynamic markings: *fff* under the first note, *v* under the 2nd, 4th, 6th, 8th, 10th, 12th, and 14th notes. A fermata is placed over the first note (G2). A bar line with the number 2 is positioned at the beginning of the staff. A double underline is placed under the final note (C5).

The World of Steam

Mvt. 3: Curious World

Alice's Night Circus
arr. Wells, Vielhaber

1 $\text{♩} = 172$

A

10

mf

20

30

B

50

p

61

69

C

4 16

mf

D 16 **E**

ff

114

2

F

ff

4

Detailed description: This staff shows a musical line for the F chord. It begins with a dynamic marking of *ff*. The notation consists of a series of rhythmic patterns, primarily eighth notes, with 'x' marks above them indicating fingerings. The line concludes with a thick black bar representing a 4-measure rest.

G

ff

Detailed description: This staff shows a musical line for the G chord. It starts with a dynamic marking of *ff*. The notation features a series of rhythmic patterns, including eighth notes and rests, with 'x' marks above them. The line ends with a thick black bar representing a 4-measure rest.

143

2

Detailed description: This staff begins with the measure number 143. It shows a musical line for the G chord with a dynamic marking of *ff*. The notation includes rhythmic patterns with eighth notes and rests, and 'x' marks above them. The line concludes with a thick black bar representing a 2-measure rest.

The World of Steam

Mvt. 3: Curious World

Alice's Night Circus
arr. Wells, Vielhaber

1 $\text{♩} = 172$

A

9 6 6

p

27

3 Ride

mf *p*

B

Shaken Tambourine

f

47

p *f*

56

63

2 3 Sus. Cym

f *p*

C **D**

14 6 4

p

105

Choke **E** Shaken Tambourine

ff

114

Sus. Cym Choke 2

p

F

BD and Tam

Musical notation for section F, featuring a single staff with a drum set icon. The notation includes a series of eighth notes and rests, with a dynamic marking of *ff* at the beginning and *mf* later. A measure rest is present in the second measure. A fermata is placed over the final measure, which is marked with a '4' above it.

G

Musical notation for section G, featuring a single staff with a drum set icon. The notation includes a series of eighth notes and rests, with a dynamic marking of *ff* at the beginning. A measure rest is present in the second measure. A fermata is placed over the final measure, which is marked with a '4' above it. The notation concludes with a double bar line.

The World of Steam

Mvt. 3: Curious World

Alice's Night Circus
arr. Wells, Vielhaber

1 $\text{♩} = 172$ **A** Piano *mf*

19 **Strings**

36 **B** *f*

48 *p* *ff*

60

67 *mf* *mf* **4**

The World of Steam

Mvt. 3: Curious World

Alice's Night Circus
arr. Wells, Vielhaber

1 $\text{♩} = 172$ **A** Piano

10 10 *mf* *mp*

20

3 3 *mf* *p*

36 **B**

p *f*

48

p *f*

59

p *f*

65

4 4 *mf* *f*

C

B3 Patch

Musical score for section C, measures 85-90. The right hand plays chords and moving lines, while the left hand has rests. Dynamics include *mp*, *mf*, and *mp*.

90

D

Musical score for section D, measures 91-96. The right hand plays chords and moving lines, while the left hand has rests. Dynamics include *mf*, *f*, and *mf*.

105

E Piano

Musical score for section E, measures 105-114. The right hand plays dense chords, while the left hand plays a moving line. Dynamics include *ff*.

115

Musical score for section E, measures 115-124. The right hand plays dense chords, while the left hand plays a moving line. A fermata is present at the end of the section.

F

B3 Patch

Musical score for section F, measures 125-134. The right hand plays chords and moving lines, while the left hand has rests. Dynamics include *fff*. A fermata is present at the end of the section.

G

Musical score for section G, measures 135-144. The right hand plays chords and moving lines, while the left hand plays a moving line. Dynamics include *fff* and *mf*.

The World of Steam

Mvt. 3: Curious World

Alice's Night Circus
arr. Wells, Vielhaber

1 $\text{♩} = 172$ **10** **A** Vibes
mf

E

ff

120

F

fff

133

G

ff *fff* *mf* *fff*

Choke

142

mp *fff*

The World of Steam

Mvt. 3: Curious World

Alice's Night Circus
arr. Wells, Vielhaber

1 $\text{♩} = 172$ **A**

10 *mf*

19

6 *mf*

34 **B**

p *f*

45

mf

56

mf

67 **C**

4 *mf* *mp* *mf*

80

mp

D

mf *f*

99

mf 2

E

ff

116

2

F

fff *mf* *f* Choke **2**

136

G

ff *fff* *mf* *fff* Choke

143

mp *fff*

The World of Steam

Mvt. 3: Curious World

Alice's Night Circus
arr. Wells, Vielhaber

1 $\text{♩} = 172$ **A**

19

34 **B**

45

56

67 **C**

81

D

99

E

116

F

136

143

The World of Steam

Mvt. 3: Curious World

Alice's Night Circus
arr. Wells, Vielhaber

1 $\text{♩} = 172$ **A**

10 *mf*

19

mp

28

p

B

f

52

ff

62

mf 4

C

mp *mf* *mp*

86 **D**

mf *f*

96

mf 2

E

ff

120

F

fff

133

G

Choke

ff *fff* *mf* *fff*

142

mp *fff*

The World of Steam

Mvt. 3: Curious World

Alice's Night Circus
arr. Wells, Vielhaber

1 $\text{♩} = 172$ **A**

E

Musical staff for section E, starting at measure 110. It features a melodic line with slurs and accents, and a bass line with chords. The dynamic marking is *ff*.

120

F

Musical staff for section F, starting at measure 120. It includes a melodic line with slurs and accents, and a bass line with chords. There are two double bar lines with a '2' above them, indicating a second ending. The dynamic marking is *fff*.

133

G

Musical staff for section G, starting at measure 133. It features a melodic line with slurs and accents, and a bass line with chords. The dynamic markings are *ff*, *fff*, *mf*, and *fff*. The word "Choke" is written above the staff in the final measure.

142

Musical staff for section G continuation, starting at measure 142. It features a melodic line with slurs and accents, and a bass line with chords. The dynamic markings are *mp* and *fff*.